

Probability Distributions, Permutation Tests, and You

Grinnell College

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Motivation

Real fast, everyone write down a random ten digit number (don't use a computer/phone/etc...)

We will double back to this one later one

Today we will discuss...

- ▶ Probability Distribution
 - ▶ What are they?
 - ▶ What do we use them for
- ▶ Permutation Tests
 - ▶ First use of our probability distributions
 - ▶ Uses the distribution to discuss the “weirdness” of something happening
 - ▶ Sufficiently unlikely means somethings wrong

Previously....

On Monday we talked about probability and looked at a couple examples...

- ▶ Rolling pairs of dice
- ▶ Writing a random string of digits

Something you may or may not have noticed is that often times probability forms a distribution that we can (coherently) discuss

Probability Distributions

A probability distribution is a valid assignment of probabilities to all possible, disjoint outcomes. For example the roll of a single die....

Roll	1	2	3	4	5	6
Probability	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$

The above is a uniform distribution

- ▶ each outcome is equally likely
- ▶ talked about on Monday
- ▶ Generally common and intuitive

Probability Distributions

We can define a distribution for something more complex too. For example, the distribution for the sum of two dice rolls...

Roll	2	3	4	5	6	7	8	9	10	11	12
Probability	$\frac{1}{36}$	$\frac{1}{18}$	$\frac{1}{12}$	$\frac{1}{9}$	$\frac{5}{36}$	$\frac{1}{6}$	$\frac{5}{36}$	$\frac{1}{9}$	$\frac{1}{12}$	$\frac{1}{18}$	$\frac{1}{36}$

How did I make the above?

Probability Distributions

I could've counted the number of dice rolls who's sum would be that number

Probability Distributions: General Info

There are a few rules for a probability distribution to be valid:

- ▶ The outcomes must be disjoint
 - ▶ **Disjoint** means an observation must be in one outcome or another outcome but cannot be considered in both
 - ★ Math-y definition: Two sets which have no common element
 - ★ Eg I roll a die and get a 1 or a 2 but not both
 - ★ Eg I am wearing a belt or I am not wearing a belt.
 - ★ INCORRECT: I roll a six on a dice or I am wearing a belt.
- ▶ Any outcome's probability is between 0 and 1 (inclusive)
- ▶ The probability for all outcomes sum to 1
- ▶ The probability for an impossible event is 0

(Probability distributions are more complicated than this but this is the basic idea and will work for us in this course; look up probability density function and probability mass function for more info or talk to me later)

Probability Distributions

We can define a distribution for something more complex too. For example, the distribution for the sum of two dice rolls is...

Roll	2	3	4	5	6	7	8	9	10	11	12
Probability	$\frac{1}{36}$	$\frac{1}{18}$	$\frac{1}{12}$	$\frac{1}{9}$	$\frac{5}{36}$	$\frac{1}{6}$	$\frac{5}{36}$	$\frac{1}{9}$	$\frac{1}{12}$	$\frac{1}{18}$	$\frac{1}{36}$

Probability Distributions: Why Care?

We can do two main things with a probability distribution:

1. Give a range of values that are "likely"
 - ▶ Eg rolling a 5, 6, or 7 is easier than rolling a 10, 11, or 12
 - ▶ Eg reporting the location of Q_1 and Q_3
 - ▶ Confidence and Prediction Intervals (not this slide deck)
2. Discuss the probability of an event happening under our assumptions
 - ▶ Eg The probability that a random string of numbers would have a given number of odd digits
 - ▶ Eg That two satellites on a given trajectory will collide (astro-statistics)
 - ▶ Eg Call bs on something happening "randomly"
 - ▶ Hypothesis Testing

Example of Discussing

Did you know that most people, when writing random numbers, overestimate how many odd numbers there should be?

Let's find the probability distribution for the total number of "odd" digits in a 10 digit number!

Another Example

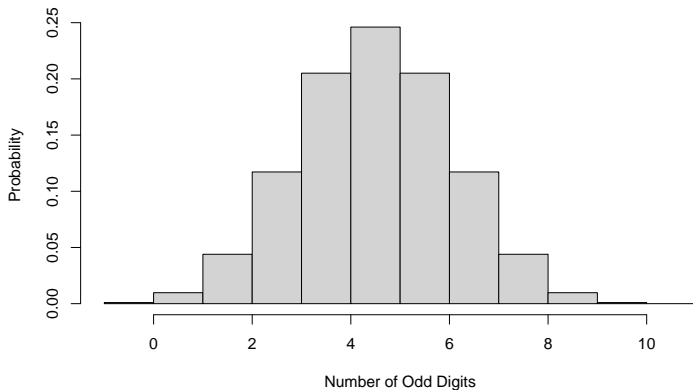
Did you know that most people, when writing random numbers, overestimate how many odd numbers there should be?

Let's find the probability distribution for the total number of "odd" digits in a 10 digit number!

First step is to write all the numbers between 0 and 9999999999 so let's get started

0000000000, 0000000001, 0000000002, and I'm bored already so let's make R do it

Another Example



This distribution has a mean of 5, is symmetric, unimodal, and bell shaped

Is this theoretical, empirical, or subjective probability knowing that these are the exact proportions?

Permutation Test

The **permutaton test** calculates the exact theoretical probability we'd see something as or more weird than we did given our starting belief is true.

- ▶ We have a belief about something
- ▶ All possible outcomes are listed
- ▶ We observe the process in real life
- ▶ The proportion of outcomes weirder than our result/observation is found
- ▶ That proportion is reported
 - ▶ The proportion weirder than our sample is the probability we'd see something weirder
 - ▶ Very low probability means that what we observed was already very weird *or* our starting assumptions/hypothesis was wrong

Permutation Test

1. We have some starting point
 - ▶ Eg I believe this dice is fair
2. We calculate the probabilities of different outcomes
 - ▶ Eg the probabilities that we'd get one 6 in 10 dice rolls, two 6's in 10 dice rolls, three 6's.....
3. We compare those probabilities against what was actually observed and comment if it seems probable that it could happen
 - ▶ Eg HOW has this guy rolled 6's the last ten rolls straight?
 - ▶ $1/6^{10} = 1.65 \times 10^{-8}$

Permutation Test

(Based on Robert Lee Tarver's "trial") In 1993, Russell County Alabama had a population that was roughly 40% African American. In a racially charged crime, a jury pool of 35 participants were gathered with 14 black and 21 white community members.

He was convicted by a jury of 11 white people and 1 black person.

Based on this information, do we think the jury was a randomly chosen jury of his peers?

(I can't find how many white people were actually in the jury pool but I'm working off the assumption the amount would reflect Russell County's racial demographics)

Permutation Test

Starting Point: I believe all possible jury combinations were equally likely and not dependent on race

There are many many many combinations of 12 people out of 35 but we can work them out slowly

$$P(0 \text{ black jurors}) = .000352$$

$$P(1 \text{ black juror only}) = .00592$$

$$\text{Alternatively, } P(4 \text{ or } 5 \text{ black jurors}) = .5230$$

Do you believe that this jury happened by chance?

Formalizing Testing

Alright, on that happy note let's walk through a generic hypothesis test set-up and then we can redo this example with proper notation

For those who have seen t-tests, this will all look similar

For those who haven't, is a lot but taken step by step its not bad

The Fundamentals of Hypothesis Testing

What is the point of hypothesis testing in statistics?

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What is the point of hypothesis testing in statistics?

Hypothesis tests allows us to judge how likely seeing our results are if our starting assumption/place (the null hypothesis, H_0) is true.

- ▶ If the results are unlikely (small probability) we don't believe our starting point (H_0 we think is wrong)
- ▶ If the results are not unlikely (not small probability) we can't really comment if we think H_0 is correct or not
 - ▶ We just don't have evidence to say it's wrong

Outline of Hypothesis Tests

All(?) hypothesis tests follow the same general format. Outside of visualizing your data and the predetermined threshold I know of no violations of this

1. Null and Alternative Hypothesis are stated
2. A predetermined threshold (critical level) for action is decided upon (optional, see step 7)
3. Visualize your data
4. Assumptions are checked for whatever test you are using
 - ▶ If failed find a different test/do something else
5. Test Statistic is calculated
6. The probability we see that test statistic if the Null Hypothesis is true is calculated
7. A decision is made

Hypothesis Statements

We need to list the null and alternative hypothesis so we can all agree what we are actually testing.

- ▶ The **null hypothesis** is the hypothesis we want to disprove
 - ▶ Indicated by H_0 :
 - ▶ Eg Our new fertilizer doesn't do better than the competitor's fertilizer
 - ▶ Eg The probability I get a head is .5
- ▶ The **alternative hypothesis** is what the null hypothesis isn't.
 - ▶ Indicated by H_A :
 - ▶ Eg Our fertilizer is better than the competitors
 - ▶ Eg The probability I get a head is not .5

All possible situations have to be put into one of the two hypothesis. I.e H_0 and H_A are disjoint

Hypothesis Statements: All possible situations?

Yes, ALL possible situations. Our fertilizer can be better, the same *or* worse than the competitors.

- ▶ NULL: Our new fertilizer doesn't do better than the competitor's fertilizer
 - ▶ $H_0: \mu_{\text{newfert.}} \leq \mu_{\text{oldfert.}}$
- ▶ ALTERNATIVE Our fertilizer is better than the competitors
 - ▶ $H_A: \mu_{\text{newfert.}} > \mu_{\text{oldfert.}}$
- ▶ Note the “less than or equal to” in the first null hypothesis.
 - ▶ Without the “less than” part we have no rational way to deal with the situation where our fertilizer is inferior
 - ▶ The idea of the hypothesis is the same as you have seen before

Threshold

This is contentious so I kicked to later in the slidedeck

Visualize Your Data

We graph to allow quick and easy interpretation of the data

- ▶ Done this extensively
- ▶ Not traditionally taught as part of the steps in a hypothesis test
- ▶ Can be a critical step in my opinion

Assumptions

Most tests come with some form of assumptions

- ▶ Independence between samples is super common
- ▶ Having a constant spread/variance is also common
- ▶ Some are more odd
 - ▶ Some tests for proportions strongly suggest at least 10 realizations of each category
- ▶ Permutation Tests have an “exchangeability” requirement
 - ▶ I'm not getting into this
 - ▶ Permutation tests were motivation for the next part of the unit
 - ▶ Idea being results we saw could be switched around/taken in different order and the test is still valid

Test Statistic

A test statistic is a function of the statistic you are interested in that will be used to judge the “weirdness” of your results

- ▶ Some are easy to calculate
 - ▶ Eg the number of black jurors
- ▶ Others take a few steps to get to
 - ▶ Eg A z-score or t-score (for z- and t- tests)
 - ▶ Many tests require you to normalize your result

Choose a threshold (contentious)

Traditionally the conclusions of hypothesis tests either say H_0 is wrong or that we don't know if H_0 is wrong.

- ▶ Based on if the probability we calculated is smaller than our threshold
- ▶ Eg your p-value is below .05 so we “Reject the Null Hypothesis”
- ▶ Statisticians generally have been pulling away from this hard cutoff, why?

Choose a threshold (contentious)

Traditionally the conclusions of hypothesis tests either say H_0 is wrong or that we don't know if H_0 is wrong.

- ▶ Based on if the est. probability is smaller than our threshold
- ▶ Eg the probability we see these results is below .05 so we “Reject the Null Hypothesis”
- ▶ Statisticians generally have been pulling away from this hard cutoff, why?

Because the hard cutoff can be arbitrary and instead we should embrace the greyness of how “weird” is “weird”

- ▶ Talk about the strength of evidence we have against the null hypothesis
- ▶ American Statistical Association has an entire statement on this.